



## **Simulating neutrons - Moderation, extraction, shielding**

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# Simulating neutrons :: Moderation, extraction, shielding

Esben Klinkby

ESS Neutronics Group - Target Division  
Technical University of Denmark - Nutech

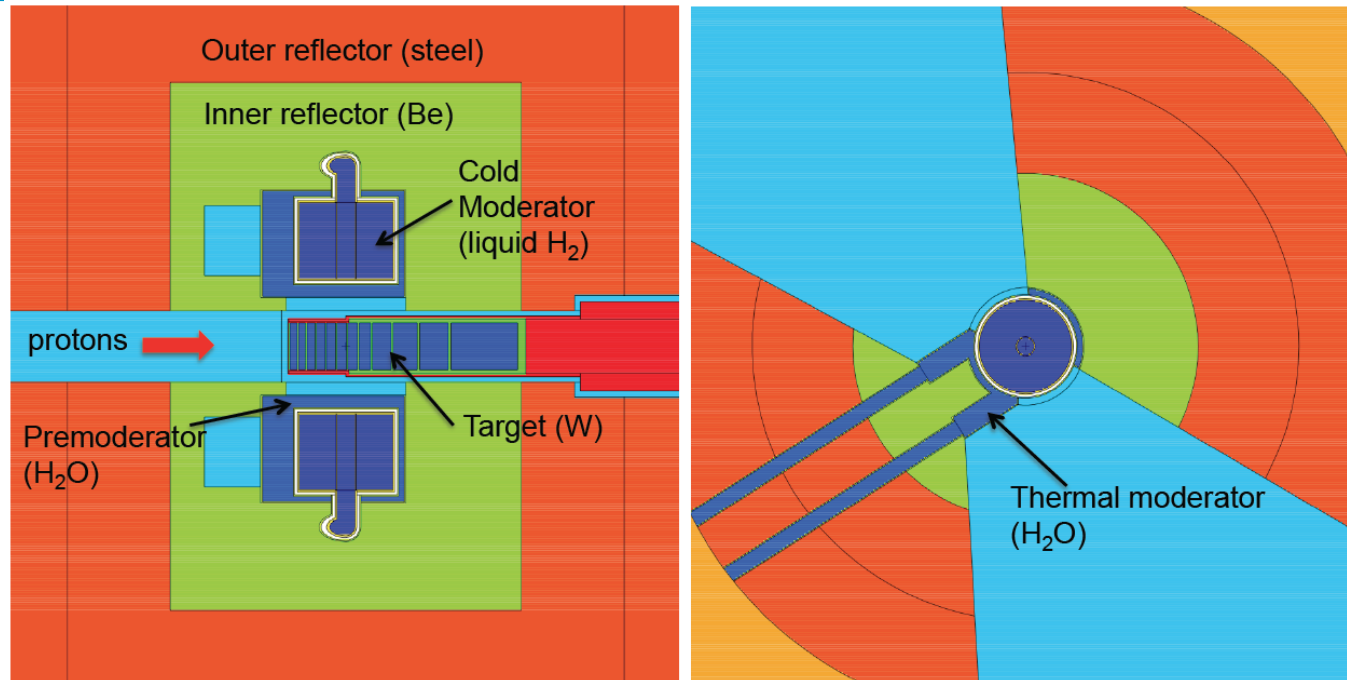
$n\bar{n}$  at ESS - CERN, June 12-13, 2014

[www.europeanspallationsource.se](http://www.europeanspallationsource.se)

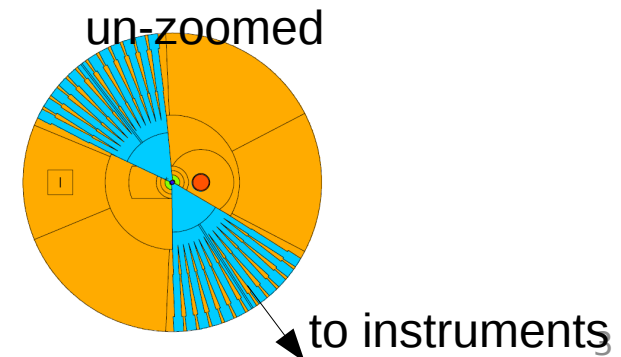
# CONTENTS

- ❑ Cradle to grave:
  - Spallation
  - Moderation
  - Extraction
  - Backgrounds & Shielding
- ❑ Software interfaces
- ❑ Possible configurations

# TDR configuration :: 2 tall moderators

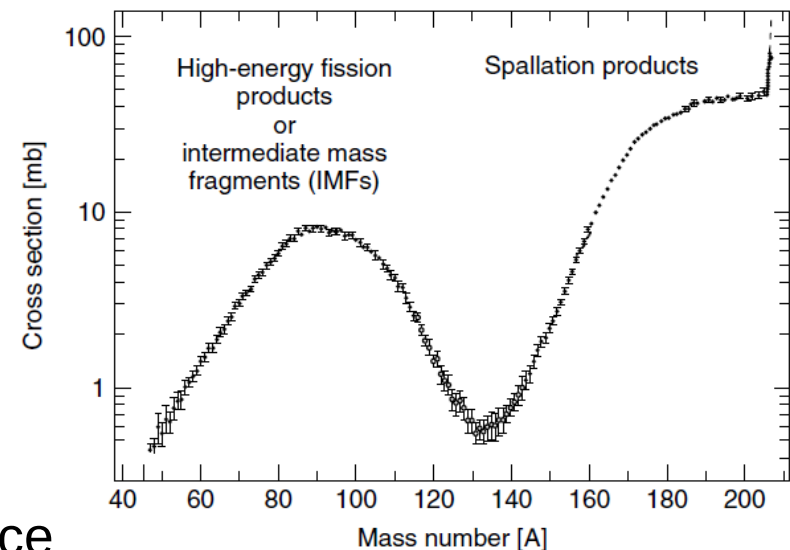
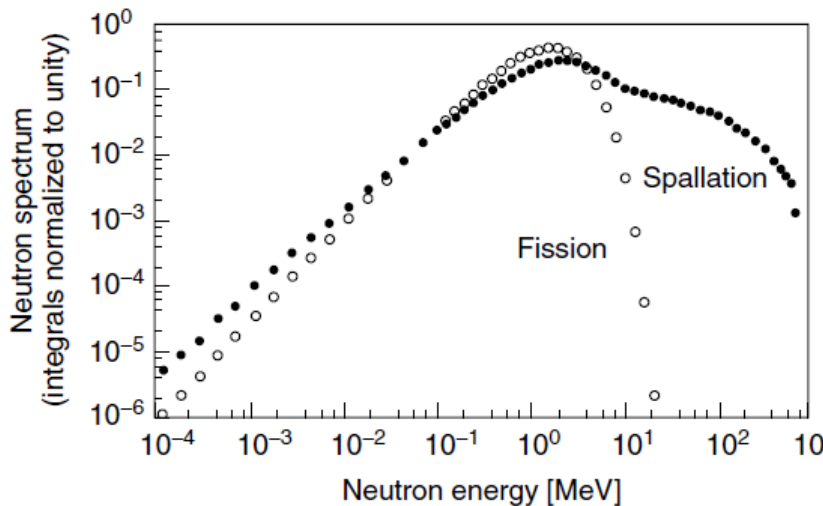
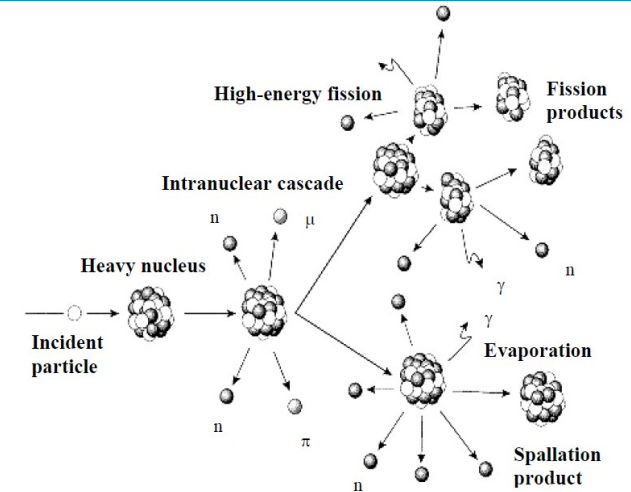


- Neutrons extracted through window at 2m
- Instrument separation: 5° (=> 17.5 cm at 2m)
- Guides should bend to avoid streaming of fast neutrons



# Neutron creation:: spallation

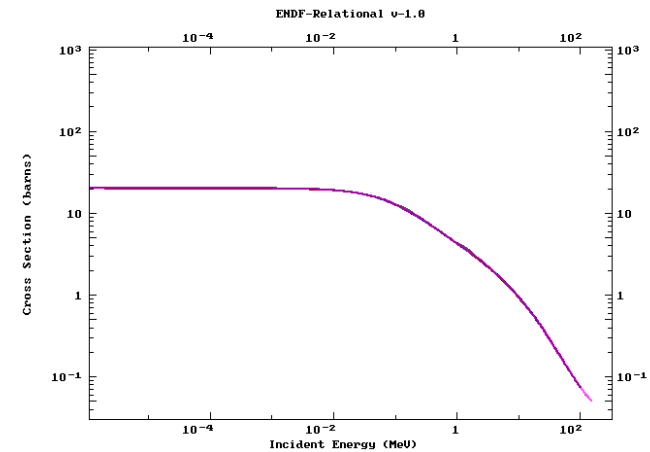
- Proton de Broglie wavelength:
- $\lambda = hc / (2m_p c^2 E_p)^{1/2} = 6 \cdot 10^{-16} \text{ m}$
- Size of nuclei:  $\sim 10^{-14} \text{ m}$
- $\Rightarrow$  protons interact with nucleons not nuclei
- Spallation is efficient:  $\sim 70$  neutrons pr proton at 2GeV
- Theoretically complicated: software use models



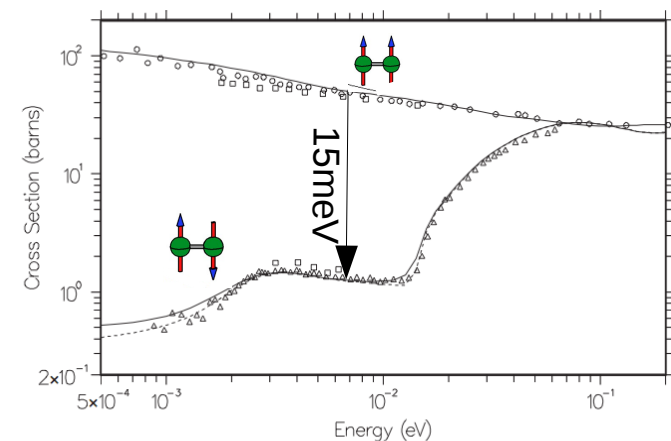
Alternatively: use reactors: Continuous source

# Neutron moderation :: from MeV to meV

- Scattering instruments probe distances:  
 $\sim \text{\AA} = 10^{-10} \text{ m} \Rightarrow$  neutrons must be cooled to meV.
- n,H cross-section is large  $\rightarrow$  Water is efficient for thermalization. A few cm is sufficient
- 20K Para-hydrogen (spin flip scattering) is used.
- $\sim 1\text{cm}$  is sufficient
- Para-hydrogen  $\sim$ transparent for cold neutrons
- Simulation wise, the interactions of protons with the target, neutron creation and moderation is modeled using *MCNP*



n,H cross-sections



# MCNPX :: Monte Carlo N-Particle Transport Code

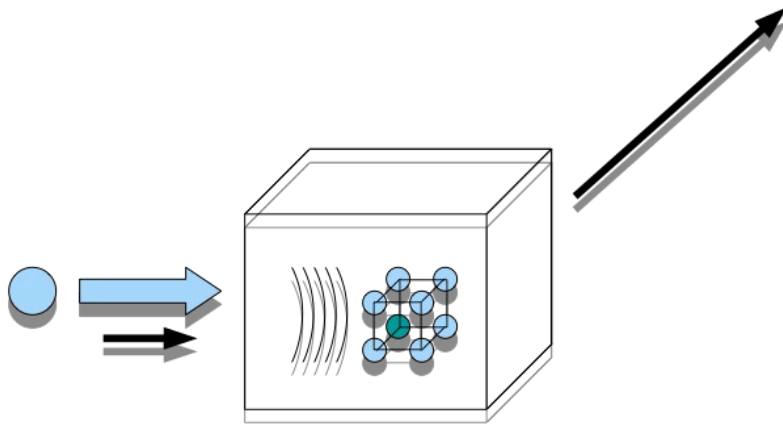
- Standard MC code for neutron physics (spallation sources, reactors, weapons...)
- Use Evaluated Nuclear Data – ENDF-VII
- Use INCL, Bertini, Isabel or CEM
- Limitations:
  - Most applications based on free gas model. Coherent scattering only accurate for powders.
  - Must be supplemented with scattering kernels for accurate description of processes at low energy (eV range)
  - Slow
  - Licensing: distribution is restricted, personal license required

## History box

- During WW2, “numerical experiments” were applied at Los Alamos for solving mathematical complications of computing fission, criticality, neutronics, hydrodynamics, thermonuclear detonation etc.
- Notable fathers: Neuman, Ulam, Metropolis
- Named “Monte Carlo” after Ulam’s fathers frequent visits to the Monte Carlo casino in Las Vegas
- Initially “implemented” by letting large numbers of women use tabularized random numbers and hand calculators for individual particle calculations
- Later, analogue and digital computing devices were used

# Ray tracing techniques

- Instrument Monte Carlo methods implement coherent scattering effects
- Uses deterministic propagation whenever possible
- Uses Monte Carlo sampling of “complicated” distributions and stochastic processes and multiple outcomes with known probabilities are involved- I.e. inside scattering matter
- Uses the particle-wave duality of the neutron to switch back and forward between deterministic ray tracing and Monte Carlo approach



## Numerous codes exist:

- |                             |                  |
|-----------------------------|------------------|
| • <i>NISP</i>               | • <i>VITESS</i>  |
| • <i>IDEAS</i>              | • <i>McStas,</i> |
| • <i>Instrument Builder</i> | • <i>NADS</i>    |
| • <i>McVine</i>             | • <i>PHITS</i>   |
| • <i>RESTRAX/SIMRES</i>     | • <i>NTRANS</i>  |

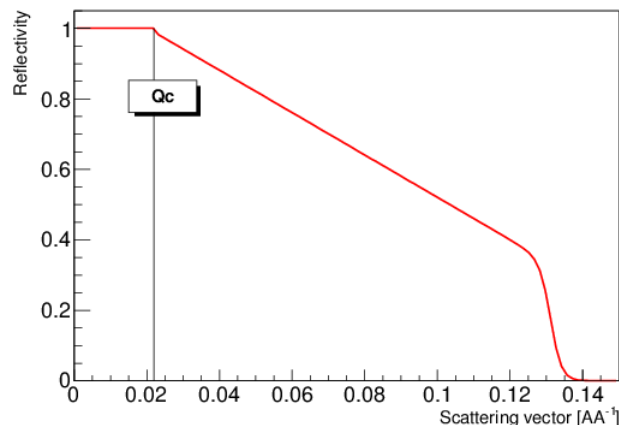
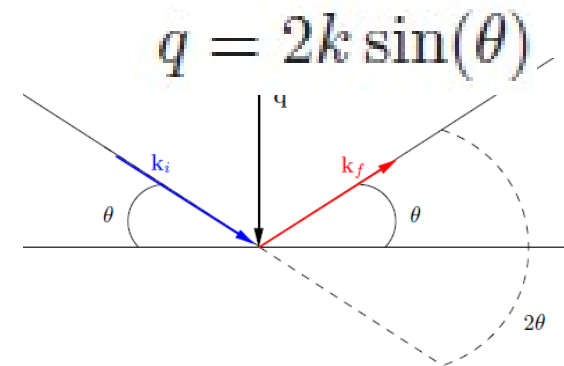
- Result: A realistic and CPU-time efficient transport of neutrons in the thermal and cold range



# Getting neutrons from A to B

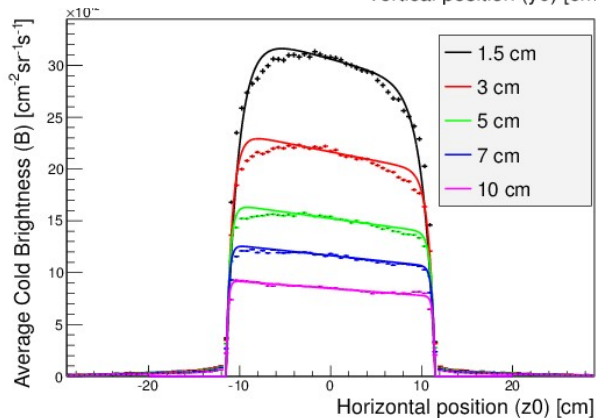
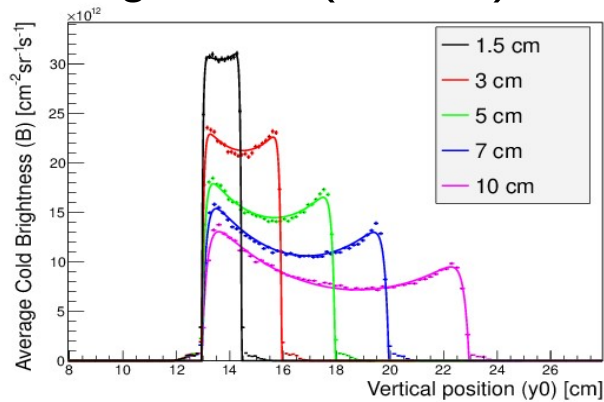
- *Ni* and *Ti*: chemically similar, but different refraction indices
- ⇒ Coating with alternating layers: “Supermirrors”
- ⇒ Neutron guides
- ⇒ Transport cold/thermal neutrons (~without loss) to radiation safe distances
- ⇒ Energy measurement by TimeOfFlight.

All of this + *choppers*, *velocity selectors*, *collimators*, *monocrometers* etc is simulated in eg *McStas*

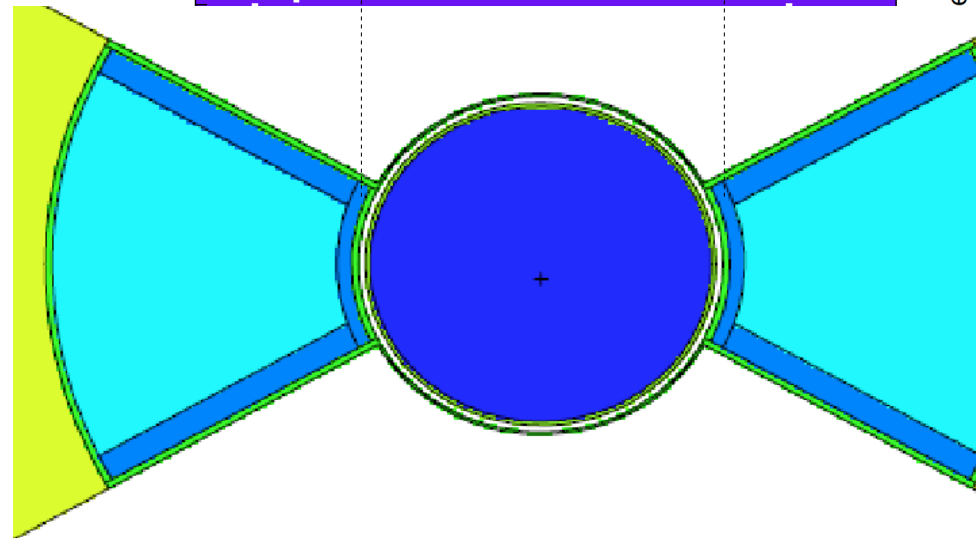
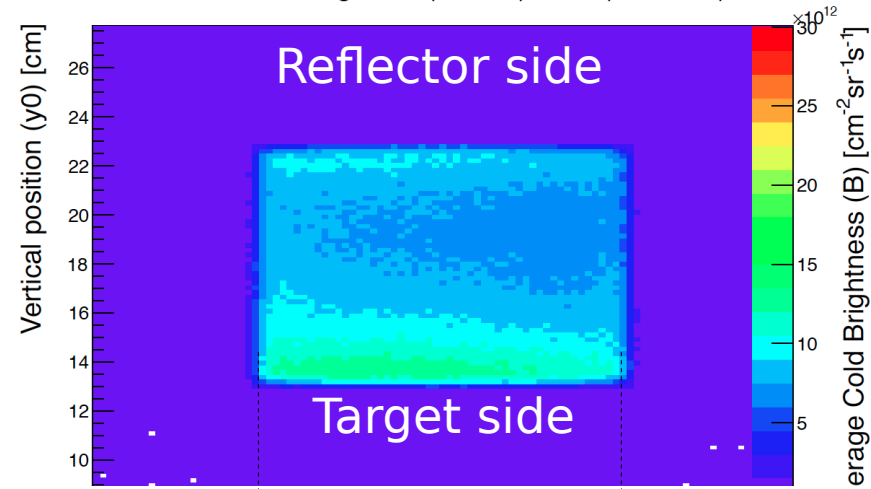


# Instrument optimizations :: cold source

- Important to take into account non-uniformities.
- Source is parametrized in *McStas* using below (*MCNP*) distributions

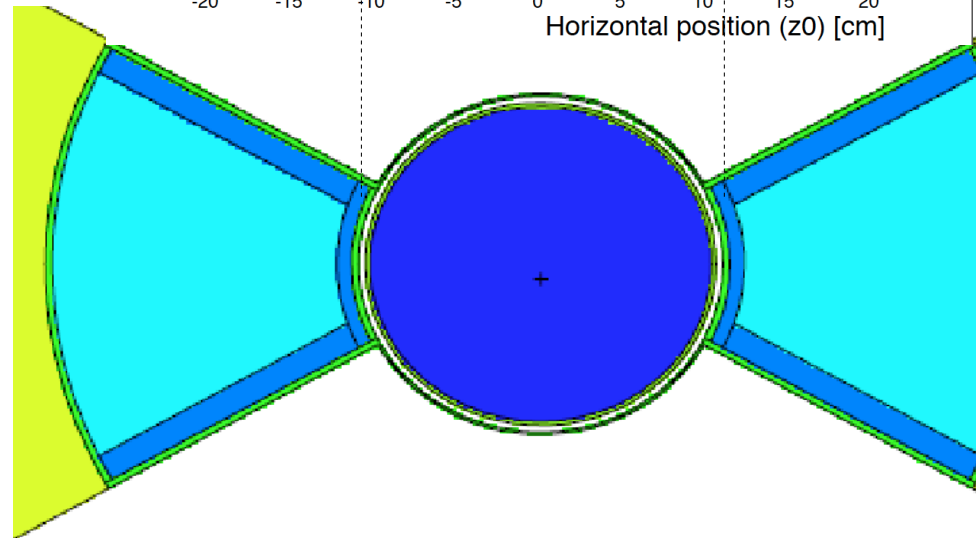
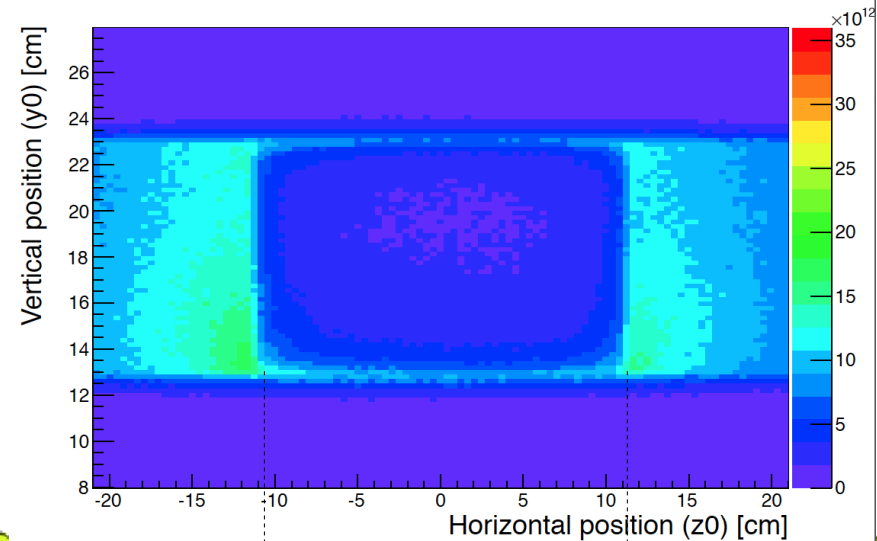
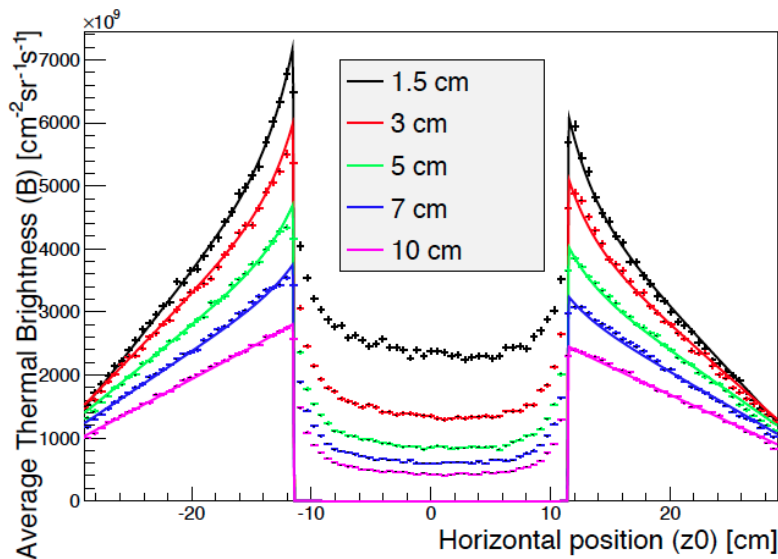


Moderator image, tall (1.5 cm), cold ( $E < 5\text{meV}$ )



# Instrument optimizations :: thermal source

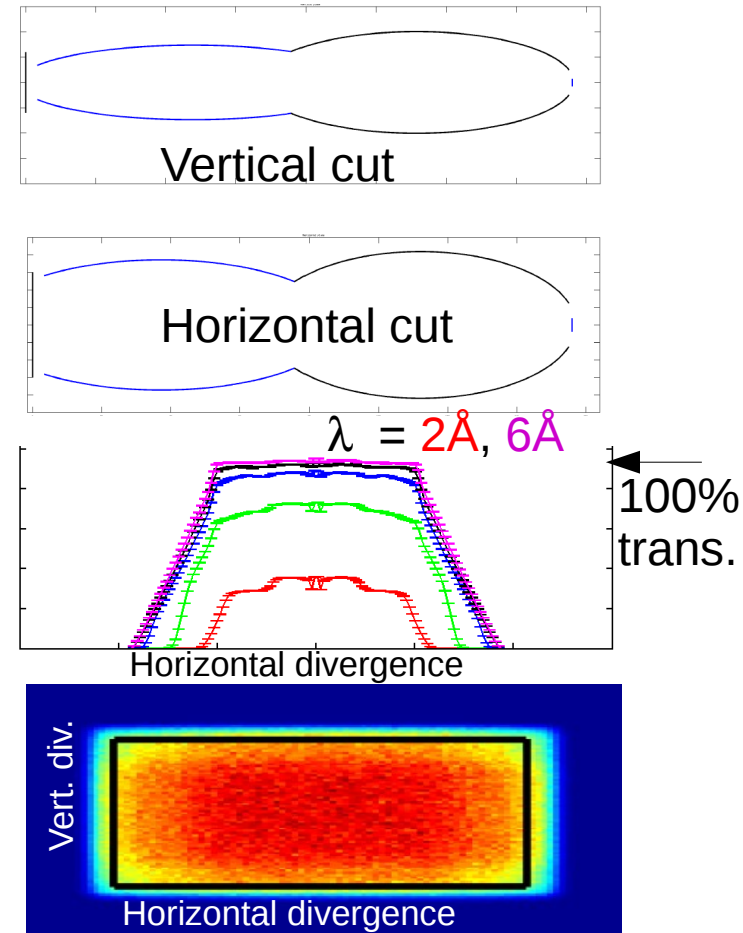
- Important to take into account non-uniformities.
- Source is parametrized in *McStas* using below (*MCNP*) distributions



# Instrument optimizations :: guide

- Phase-space for instrument optimization is huge
- To ease the task, one additional layer of software is added on top of *McStas*: *guide\_bot*
- Given a user-selected set of *components* and allowed *parameters, dimensions* etc, *guide\_bot* uses a Swarm algorithm to find the guide which best transfer the beam from the beam extraction to the sample
- Example: elliptical-elliptical, ...

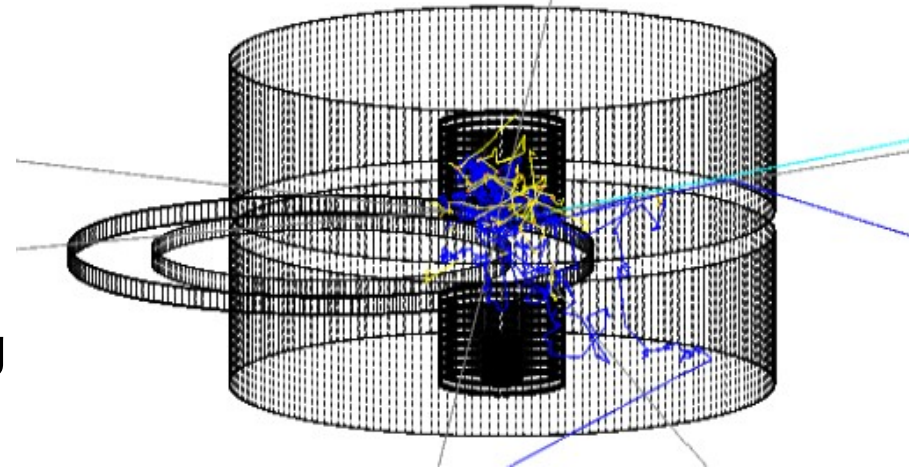
## Example of *guide\_bot* output



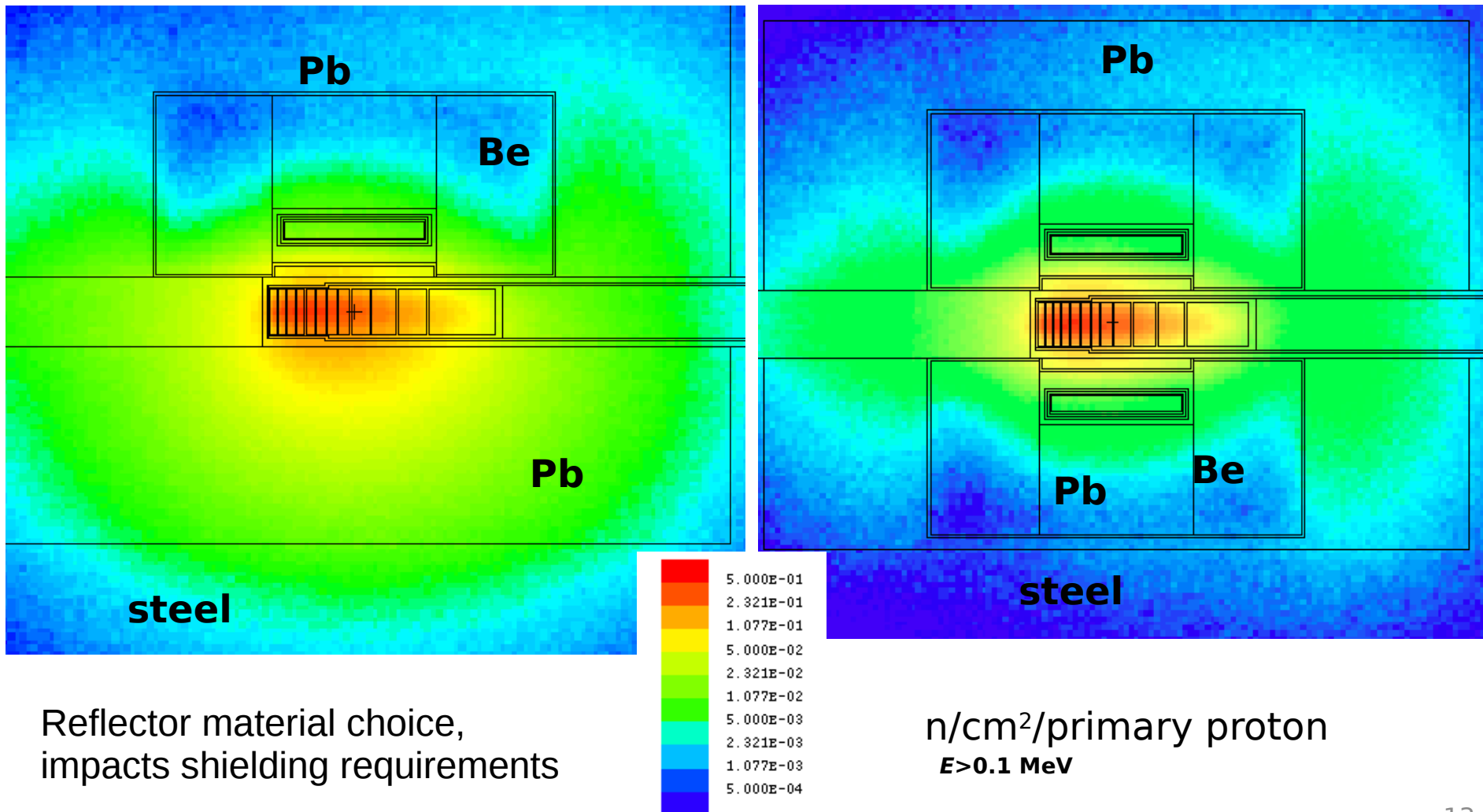
# Shielding and backgrounds

- In addition to cold/thermal neutrons, sample and detectors are subject to backgrounds ( $n$ ,  $\pi$ ,  $\gamma$ ,  $p$ , from the spallation hotspot + secondaries).
- Not naturally incorporated in ray-tracing codes
- Ongoing efforts to mirror the *MCNP* model of target, moderators, reflectors and beam extraction in *GEANT4* (used for detector simulations).

*GEANT4 model of target-moderator-reflector*



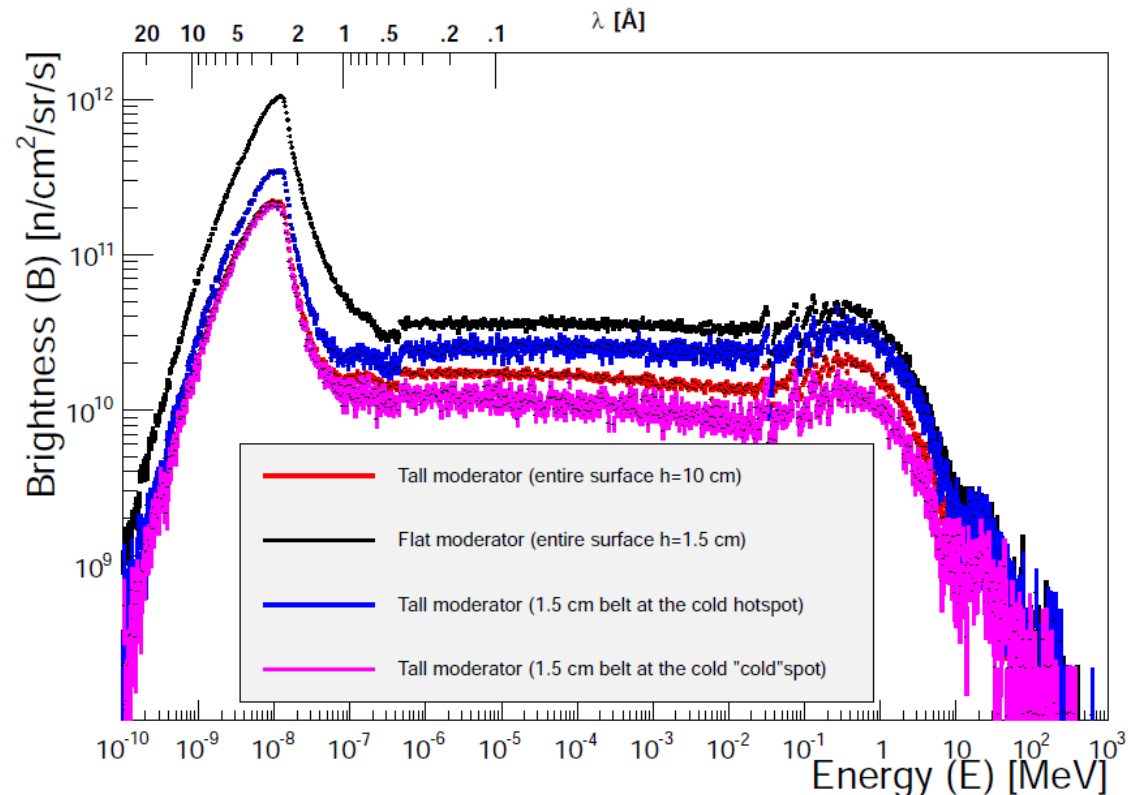
# Shielding and backgrounds :: Fast neutrons



# Shielding and backgrounds

## *Neutron spectrum at beam extraction (radii=2m)*

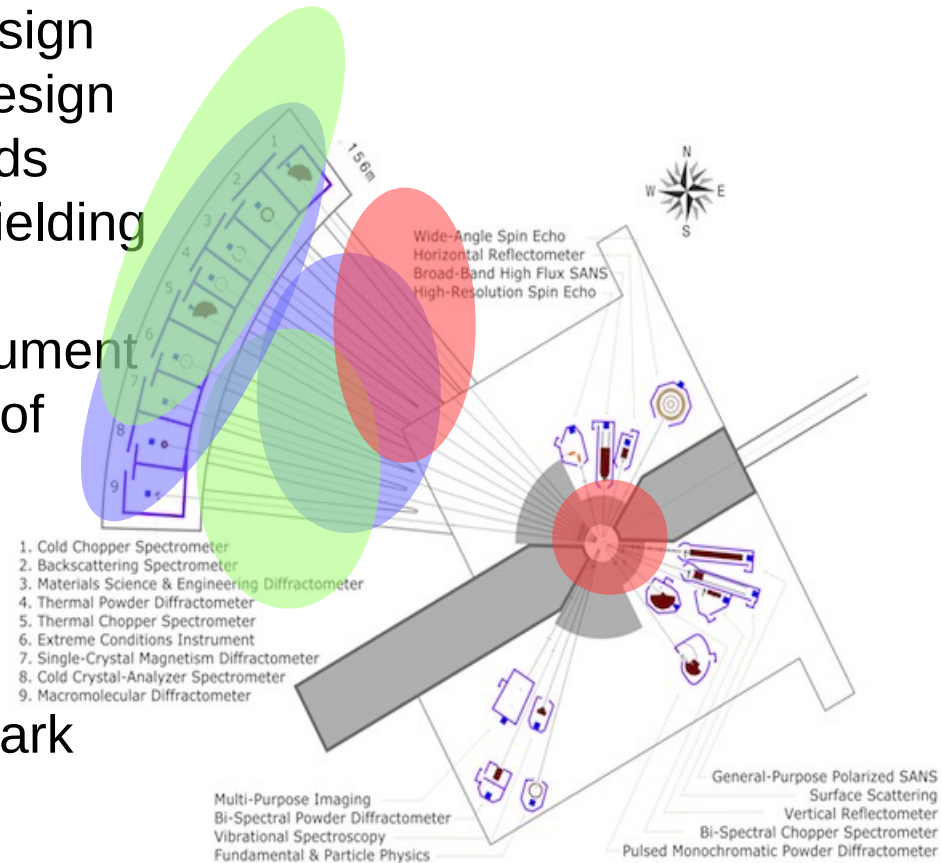
- To estimate shielding and background, individual neutron states are handed from *MCNP* to a *ROOT* based analysis framework.
- Avoids inaccuracies from integration





# Monte Carlo vs. ray tracing – where are we heading?

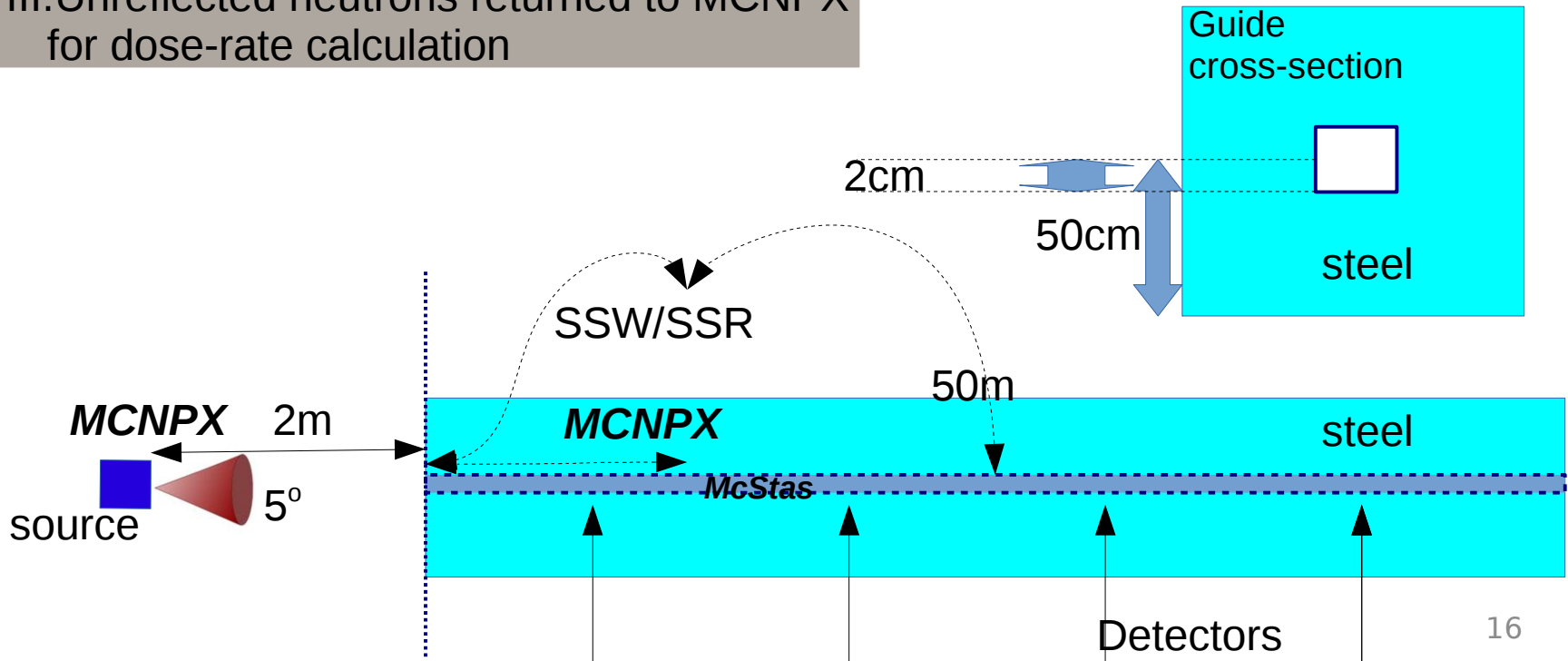
- **MCNP**: target, moderator, reflector design
- **McStas** (+*guide\_bot*) for instrument design
- **GEANT4** for shielding and backgrounds
- Vitess & NADS & Particle swarms: shielding & optics
  - design documentation for the instrument
- **MCNP**: safety, dose-rates (future use of FLUKA or MARS)
- **GEANT4**: detector design
- ⇒ Interfacing is important.
- Efforts ongoing to merge and benchmark





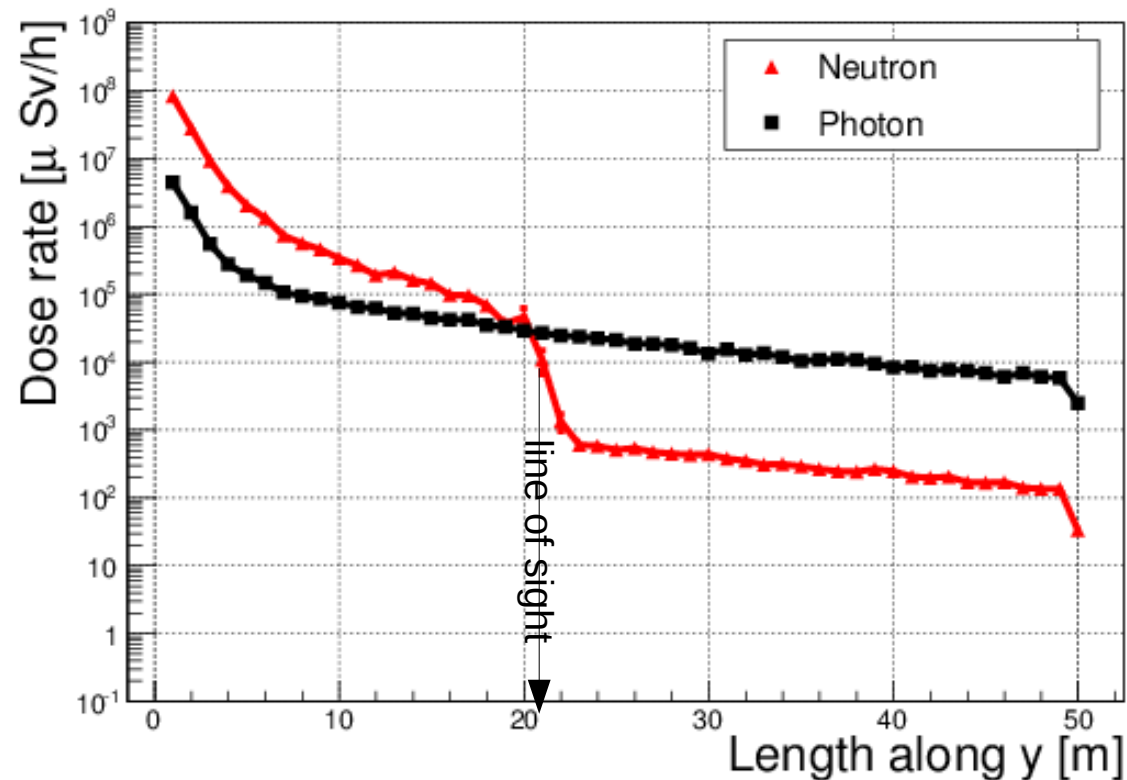
# Example :: MCNP-McStas interface

- I. Neutrons generated with MCNPX
- II. Handed to McStas through SSW interface
- III. Unreflected neutrons returned to MCNPX for dose-rate calculation



# Example :: MCNP-McStas interface

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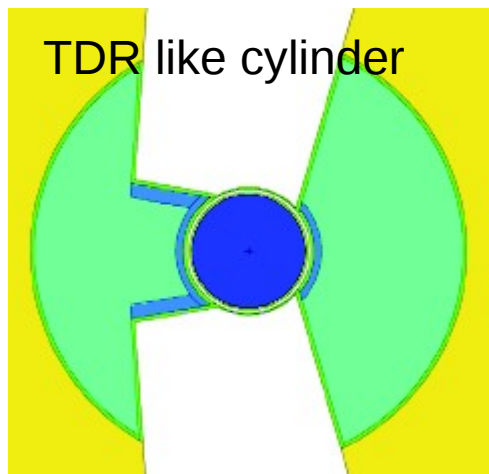
# Design status

- ❑ The moderator design at ESS is close to completion

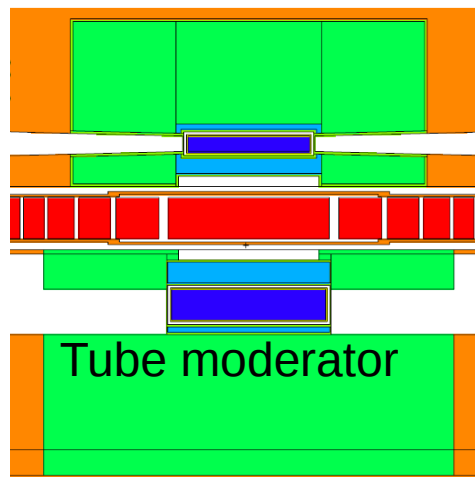
Recommendations from instruments:

- one flat ~3cm moderator above target +
- one taller ~6cm x 6cm below target

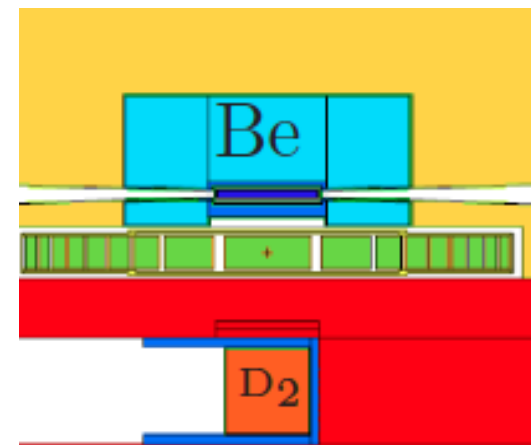
- ❑ Some options for lower moderator are:



***Lower moderator,  
viewed from above***



***Viewed from the side***  
More bright than cylinder,  
but also more directional,  
and can serve less instr.

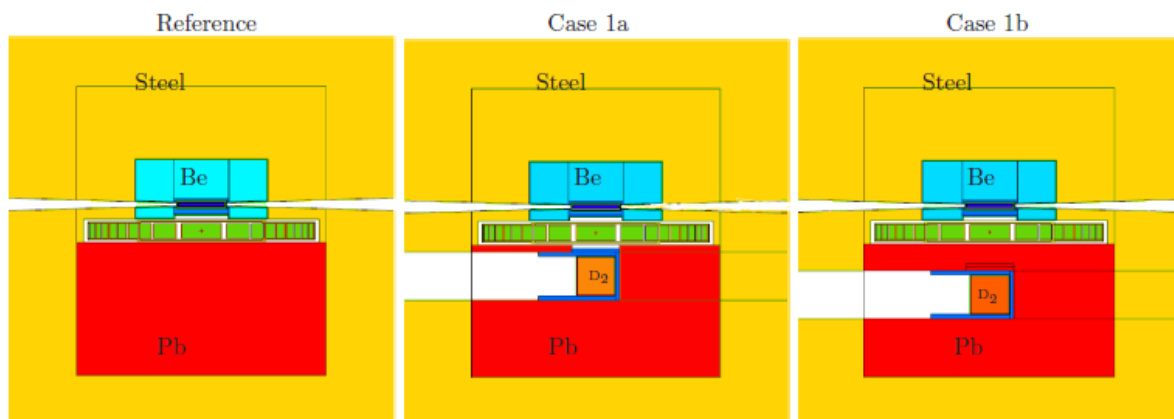


***Viewed from the side***  
Unlikely given the  
recommendations, but still  
not excluded. Interesting for  
nnbar

- ❑ Final decision by October this year

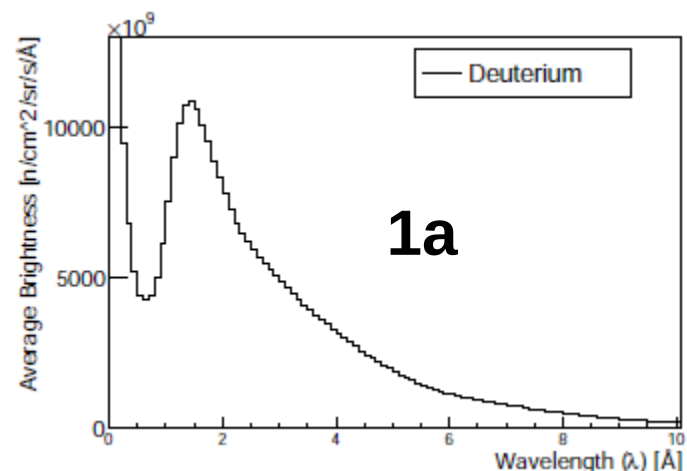
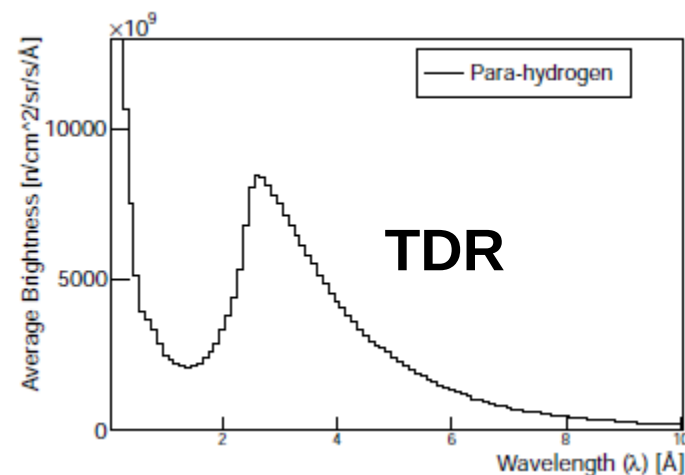
# Extra slide :: D<sub>2</sub> performance & impact

Example of D<sub>2</sub> moderator – not optimized



Case	Brightness [n/cm <sup>2</sup> /sr/s]	
	Volume D <sub>2</sub> moderator (below)	Flat H <sub>2</sub> moderator (above)
Reference		$3.34 \times 10^{13}$
1a	$6.83 \times 10^{12}$	$2.80 \times 10^{13}$
1b	$4.56 \times 10^{12}$	$3.22 \times 10^{13}$

Case	$A \times B$ [n/sr/s]
TDR H <sub>2</sub> - 12 cm × 12 cm	$1.17 \times 10^{15}$
1a D <sub>2</sub> - 25 cm × 20.6 cm	$4.27 \times 10^{15}$
1b D <sub>2</sub> - 25 cm × 20.6 cm	$2.85 \times 10^{15}$



□ From arXiv:1401.6003

# ESS moderator team

## ❑ Neutronics Group

❑ K. Batkov, E. Klinkby, T. Schönfeldt, A. Takibayev,  
L. Zanini

## ❑ Plus

❑ F. Mezei, G. Muhrer, E. Pitcher

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Thanks to Phil Bentley for input

# Backup slides

# Learn more



Ask me!

Or visit eg:

<http://mcstas.org/>

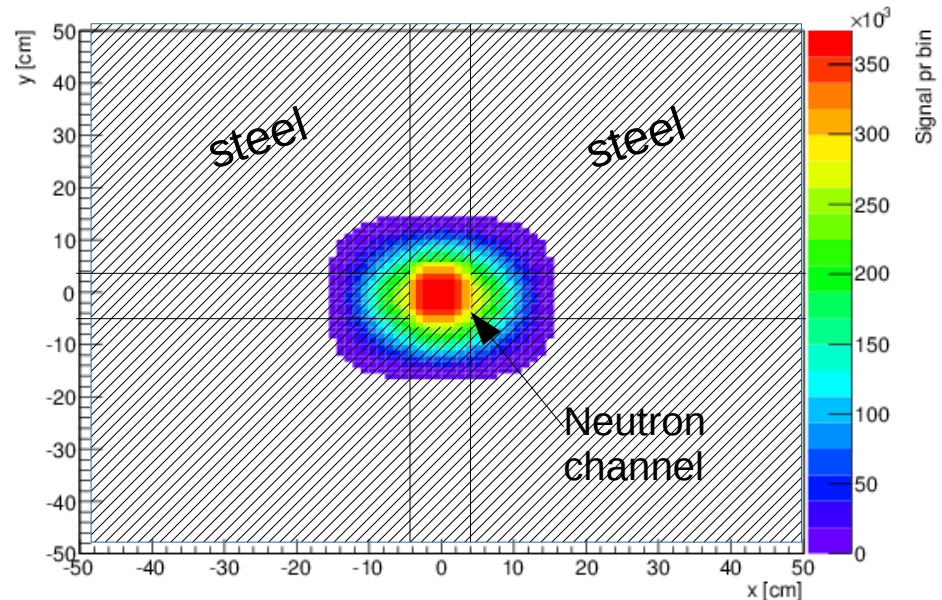
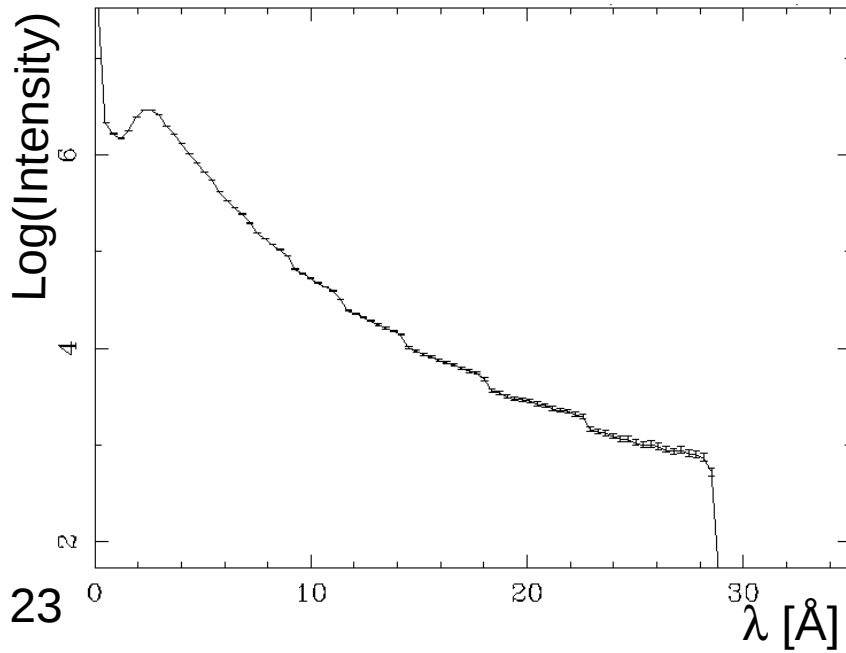
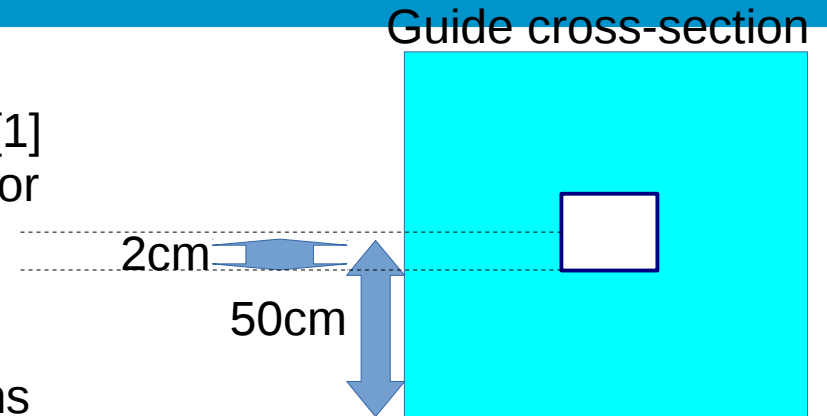
<https://svn.mccode.org/svn/GuideBot>

- [1] E. Klinkby et al. "Interfacing MCNPX and McStas for simulation of neutron transport". Nucl. Instr. & Meth A , 700: p106, 2013.
- [2] F. Mezei, et al" Low dimensional neutron moderators for enhanced source brightness", J. of Neutron Res. 17 (2014) 101–105.
- [3] K. Batkov et al, "Unperturbed moderator brightness in pulsed neutron sources", Nucl Instr. Meth. A 729 (2013) 500.
- [4] E. Knudsen et al, "McStas event logger : Definition and applications". Nucl. Instr. & Meth A , 738: p20, 2014.

# Example: Background along guide

- I. Neutrons generated with MCNPX
- II. Handed to McStas through SSW interface [1]
- III. Unreflected neutrons returned to MCNPX for dose-rate calculation

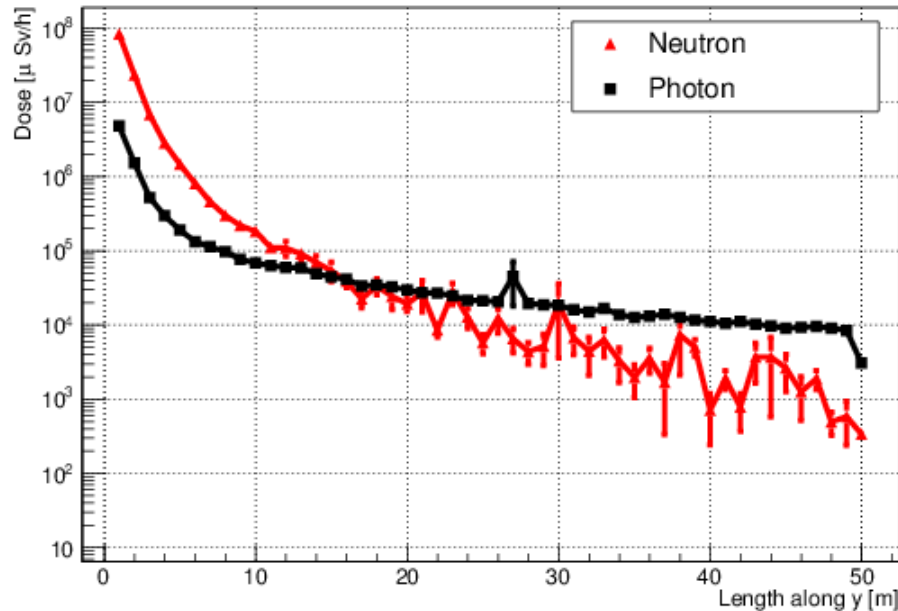
Guide end overilluminated by energetic neutrons



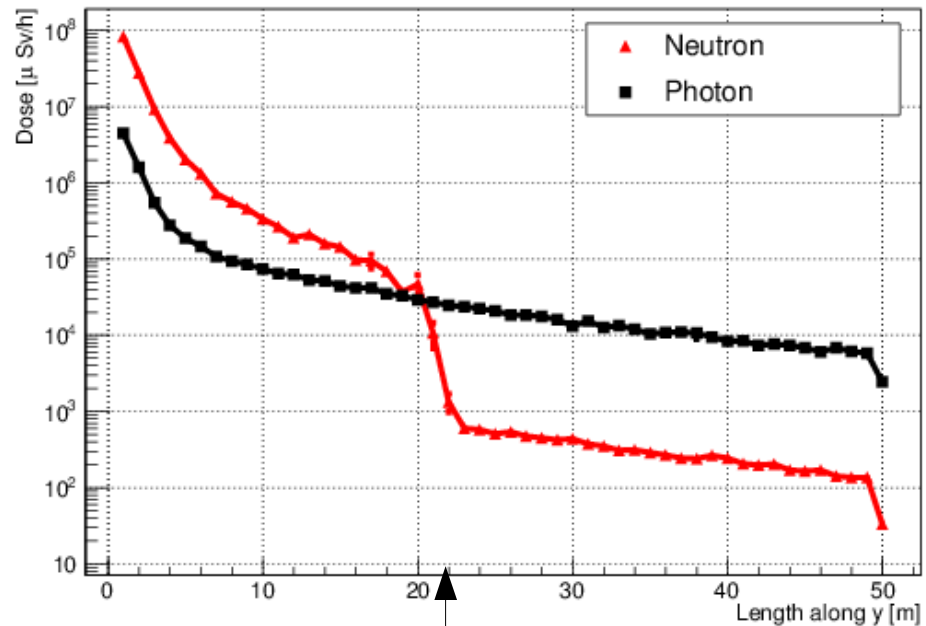


# Example: Background along guide

Straight guide



Curved guide ( $r_{\text{curvature}} = 1500\text{m}$ )

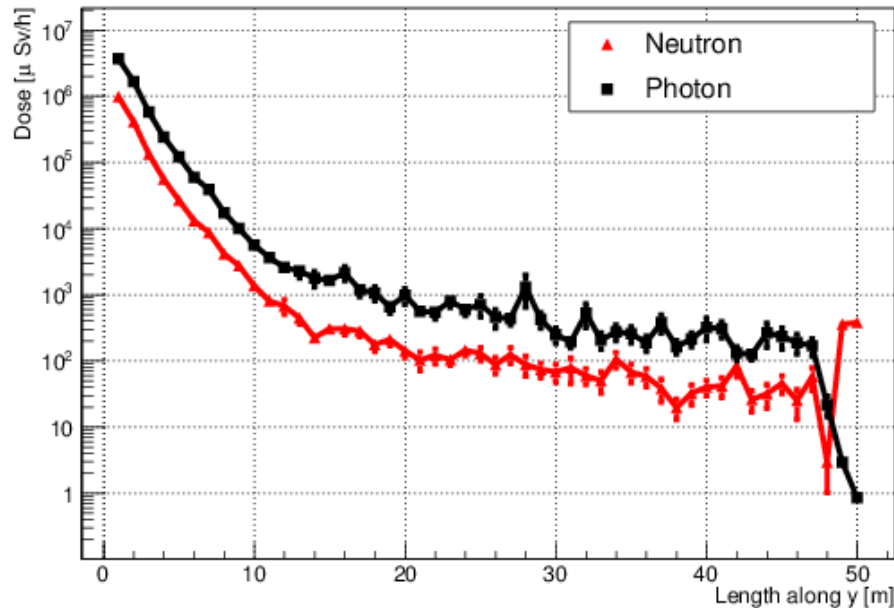


Line-of-sight lost

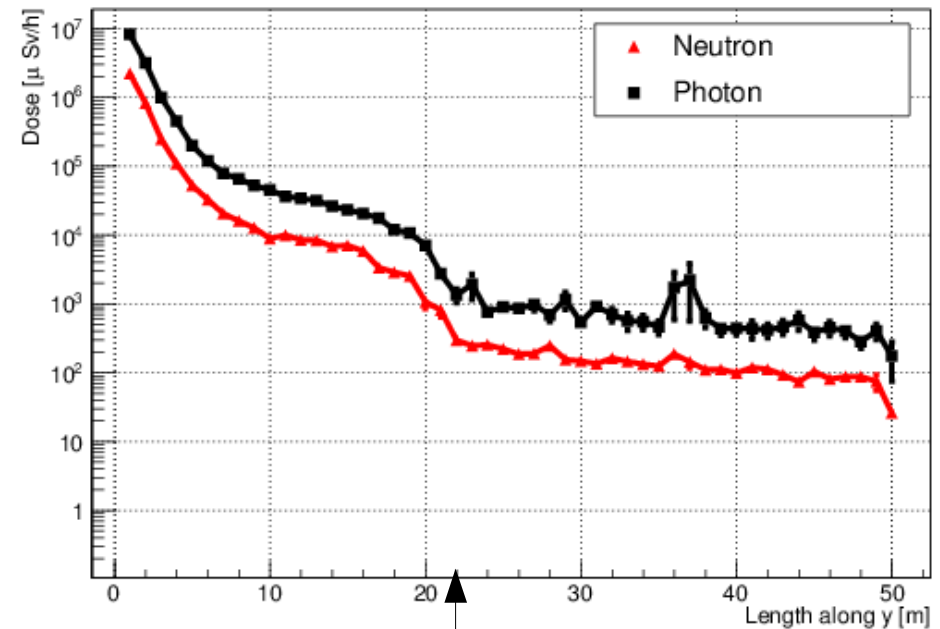
- Dose-rates, measured 5cm in the steel converted from flux according to official Swedish radiation protection procedures

# Example: Background along guide

Straight guide

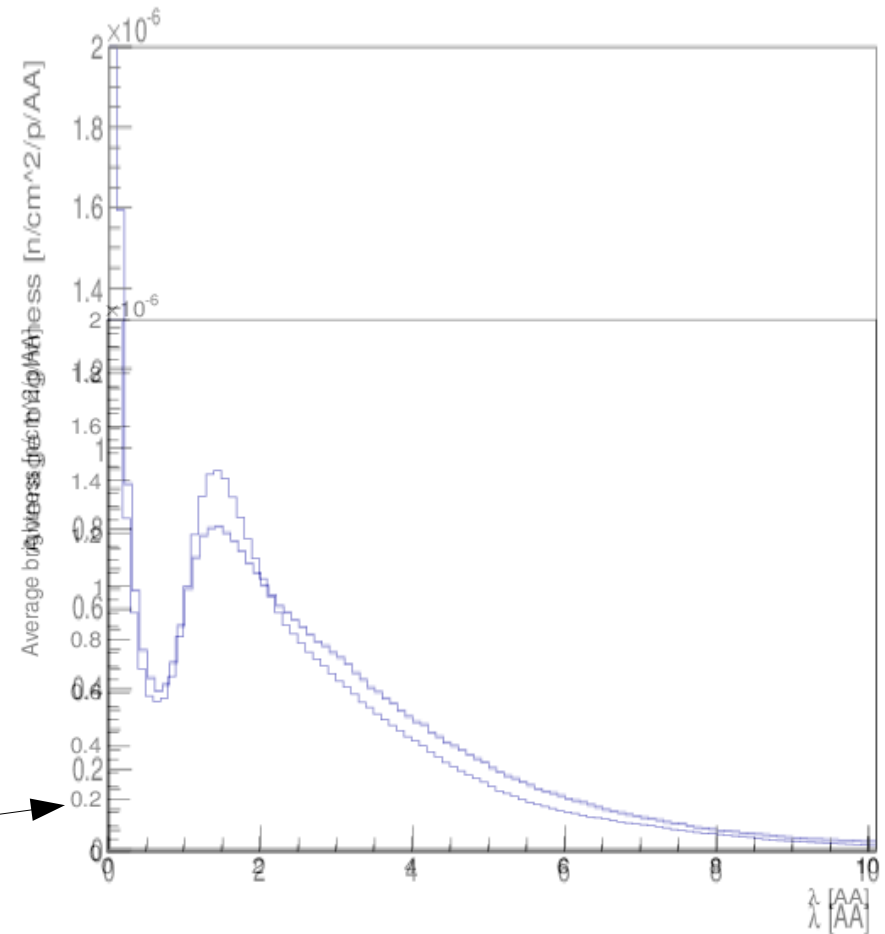
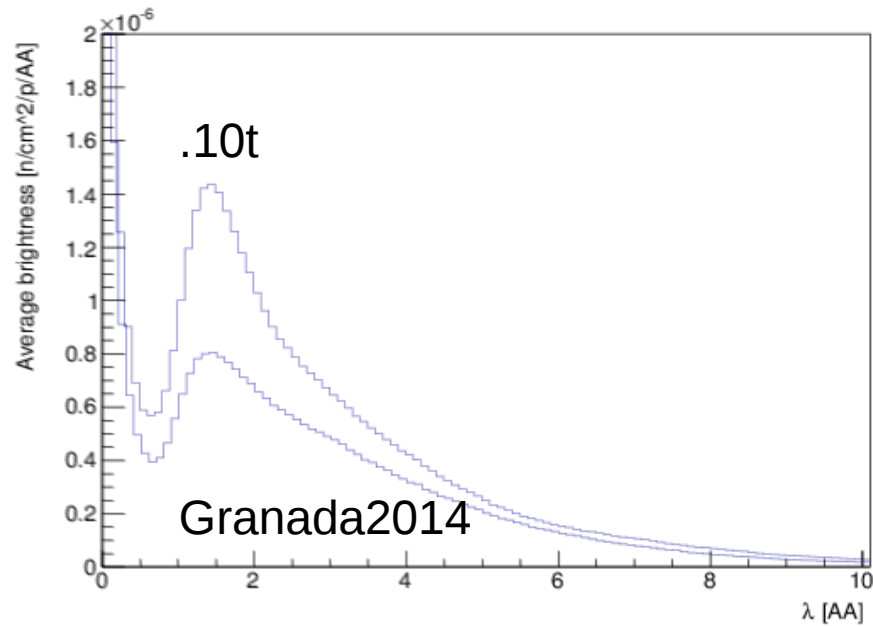


Curved guide ( $r_{\text{curvature}} = 1500\text{m}$ )



- Restricting to  $\lambda \in \{0.5 \text{ \AA} - 1.0 \text{ \AA}\}$
- Photon dose-rate follows neutron dose-rate ✓

# Deuterium spectra



Scales are off by about 50%  
(comparing 1a to 1b)  
→ poor man's rescale